

OBJECTIVE:

To obtain a position in animation. To work in a creative environment amongst motivated individuals that will enable me to continue to grow and develop my skills as a character animator.

EXPERIENCE:

- Freelance Animator - Napoleon Group**, New York, NY September 2009
- Animated characters for various cg projects.
 - Responsible for interpreting motion capture data and refining animation as well as modifying character motions .
- Animator - Dreamrider Studios**, Long Island City, NY December 2007 - August 2009
- Animated characters and cameras for various cg projects.
 - Responsible for acting choices, key poses, timing and character motion.
 - Assisted Director in previsualization of projects.
- Animation Internship - Framestore CFC**, New York, NY June 2006 - August 2006
- Performed animation tests for various projects under the guidance of framestore's animation staff.
- Creative Director/Senior Designer - Web Image**, White Plains, NY January 2004 - October 2007
- Managed team of web designers and programmers.
 - Designed and maintained websites for various small and medium sized businesses.
 - Designed website templates for company database.
 - Responsible for quality control for all outgoing designs.
 - Created custom flash websites and elements.
 - Assisted in creating and implementing various processes and techniques to utilize resources and maximize efficiency.

EDUCATION:

- Fashion Institute Of Technology**, New York, NY September 2000 - March 2005
- BFA, Computer Animation & Interactive Media, Deans List
 - AAS, General Illustration, Deans List

SKILLS:

Character Animation/Camera Animation
Modeling & Rigging
Texturing & Lighting
Video Editing & Compositing
Web Design & Programming
2D Flash Animation

SOFTWARE:

Softimage XSI
Autodesk Maya
Adobe After Effects
Vegas Video
Sound Forge
Adobe Photoshop
Adobe Illustrator
Macromedia Dreamweaver
Macromedia Fireworks
Macromedia Flash

